Subject: Re: JUST AN IDEA....
Posted by thrash300 on Sat, 07 Oct 2006 03:48:21 GMT

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Ivan275 wrote on Fri, 06 October 2006 01:07Teleporting won't crash anything, the only thing is if 2 players try to teleport to the same location at the same time they will be stuck together and one of them will have to die or teleport somewhere else to get unsutuck. But I guess you can code something like a 2 second delay for teleporting to the same location...

Thanks this was REALLY useful, I will keep this in mind.