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Subject: Re: Screenshots

Posted by [Kanezor](#) on Wed, 04 Oct 2006 18:33:41 GMT

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Renegade's engine fuxed up:

I've got dozens of screenshots of Renegade making things invisible. This is a perfect example, where Renegade decided that at a certain camera point, the Barracks, AGT, half of the Weapons Factory, and a large portion of the terrain should turn invisible:

A map of EVE Online gives a glimpse as to how large the game is: