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Subject: Re: Doors

Posted by [Zion](#) on Sun, 01 Oct 2006 22:52:16 GMT

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You cannot delete terrain that is called with boxes when the map loads, since the call boxes are still there. It's just not possible without getting the original .gmax file from Westwood and deleting the call boxes.

And try looking in the Doors section of the Tiles branch in LE.

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