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Subject: Server Side Scripting

Posted by [Spyder](#) on Sun, 01 Oct 2006 14:53:28 GMT

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I run my own server and SSAOW 1.5

I also like playing on the Xphaze-Gaming server. They have cool spawners. But I don't know how to get them working. It's like this:

Double Damage Powerup = Sniper Rifle + Infinite Sniper Rifle (CnC\_POW\_SniperRifle\_Nod) + Ramjet Rifle + 2x health.

This is one example from the original 10.

When I try this it won't work with the pickup. Cause when I try to pick it up, it only walks through the model and it stays there. What is the script that's used to give me the weapons and health powerup?

I have already tried: KAK\_Give\_Powerup\_On\_Pickup, but that won't work.

Please tell me how to get it working.

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