Subject: Re: C&C_Dust_Storm_Redux_V2.mix
Posted by R315r4z0r on Fri, 29 Sep 2006 22:05:14 GMT
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... you did the complete opposite of what you should of done... cause had you of actually read the thread, you would of realized that the FPS discussion had been closed... and I had ASKED for the thread to be:
Locked and NOT deleted -_-

But then Halo posted such a nice post, that I commented to shed some light on... now it is gone -_-...

Now people won't know the problems with the map that others are having before they download it. You pretty much just started a brand new flame war...

No offence, but your a little jumpy on the delete button..

What you should of deleted was (if you could) Delete all of the posts after Cmatt's up untill before the FPS discussion. Then delete some of the FPS posts, like the complaining posts.

Then left the rest.

You should do as I asked, please, Lock the post, because no more good can come out of it..