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Subject: Re: scripts.dll 3.0 WIP update

Posted by [Blazea58](#) on Thu, 28 Sep 2006 12:35:01 GMT

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Holly crap thats alot of features there.

Quote:A "ladders in multiplayer" fix figured out by the Black-Intel guys Does this mean helicopters and vehicles alike won't get stuck to ladders anymore?

Quote:A new repair bay script so that vehicle repairing costs money (and so that you press a key in order to trigger the start of repairing

This seems like a nice feature, would you be able to edit which button or is it set?

I don't know if this has anything to do with what you look into, but it sure would be nice if there was a way to increase renegade's maximum texture sizes of 2048x2048. If it's any higher, renegade displays the westwood symbol.

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