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Subject: Fake Beacons

Posted by [BlueThen](#) on Wed, 27 Sep 2006 02:39:44 GMT

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Well, We had one building left and were all in the base. Suddenly a beacon goes off! It took us 2 seconds to figure out that it was fake.

So here's the deal... What's the point of the beacon?!? All it does is

1. Waste 1000 credits
2. Doesn't do anything
3. Disappoints your team

When fake beacons are SUPPOSE to...

1. Scare enemies away from their base.

N00bs make no sense...

My team won.

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