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Subject: Re: Command and Conquer Online?

Posted by [Saga](#) on Wed, 27 Sep 2006 00:57:30 GMT

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xoham,

There was some work done about 1 1/2 years ago and abandoned for whatever reason. I suspect Ren in UT 2007 will be marvelous. We have ran a solo 40 paler Ren server on opti box and still experience twinges of lag - however, that same box supports 4 32 player UT2004 servers with TS without Ren running and best of all lag isn't an issue. These are exciting times for Renegade again.

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