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Subject: Re: mod maybe

Posted by [R315r4z0r](#) on Tue, 26 Sep 2006 01:12:20 GMT

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LR01 wrote on Mon, 25 September 2006 11:51No, you need to make that yourself and as far I know it isn't possible to let AI attack buildings, so a real challenge you wont have

What if you told it to attack a specific object ID, the ID being that of a building?

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