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Subject: New weapon (poly)

Posted by [Sir Phoenixx](#) on Mon, 26 May 2003 11:18:45 GMT

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PsycoArmyThat oly is alright for first view, But i would sugest using lower poly counts for third view.

Of course. Under 200. (It should be easy to keep it under this, as you'd be changing every cylinder to a box (or even better, a 3 sided cylinder), and exchanging every shape on the gun for a basic box.)

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