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Subject: New weapon (poly)

Posted by [Sir Phoenixx](#) on Mon, 26 May 2003 01:58:25 GMT

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IMO,

Very Low: Around 400 or less

Low: Around 500-700

Normal: Around 800-1000

Medium: Around 1100-1300

High: Around 1400 or more

(For models that are to be used in the game.)

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