
Subject: Re: XWISP 1.0 Beta Release

Posted by [forcee](#) on Sat, 23 Sep 2006 13:55:14 GMT

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howang wrote on Sat, 23 September 2006 15:45

But gamespy still said that my server port is 32.

You have to set the max players in the svrcfg_cnc.ini to 64 and in the xwisp.pl to think 128 btw.
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