
Subject: Re: Announcing: Blackhand Studios / BlackIntel Partnership Agreement
Posted by [cmatt42](#) on Fri, 22 Sep 2006 23:52:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

Crimson wrote on Thu, 21 September 2006 21:13

BlackIntel has also uncovered some places where certain cheats can be detected and stopped server-side. We hope to use this knowledge to increase accuracy in cheat detection and reduce the dependence on RenGuard.

Heh, I remember back when I was just a newb, this is how I originally expected RenGuard to work.
