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Subject: ladders and multiplayer...

Posted by [jonwil](#) on Tue, 19 Sep 2006 13:32:53 GMT

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As far as I know, the problem with ladders in multiplayer is that if a helicopter flies over a ladder, Bad Things happen. Can someone tell me exactly what happens and if there are any other issues with ladders in multiplayer.

Also, can someone with mapping skills make me a test map with ladders and flying units and whatever else so I can test this stuff and investigate if a fix is possible?

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