
Subject: Re: Tunnel Beacons

Posted by [danpaul88](#) on Sun, 17 Sep 2006 16:53:51 GMT

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cmatt42 wrote on Sun, 17 September 2006 17:51bluethen wrote on Sun, 17 September 2006 12:48I still think tunnel beacons should be considered cheating. It's like b2b and hacking. I suppose we should get rid of rocket launchers, too. You know, since they do damage even without a direct hit.

and the obelisk for that matter, it h4x and can kill 2 people at once if they are next to each other!
heh
