

---

Subject: Re: Tunnel Beacons

Posted by [futura83](#) on Sun, 17 Sep 2006 16:22:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

[NEFobby[GEN] wrote on Sun, 17 September 2006 16:51]I'm surprised people still think tunnel beacons actually work. Most of the time it'll just take off 2-4 squares, it's very rare to see it go down in a great amount.

still, ive had it on field once where i was nod and the tunnels were mined and we couldn't enter it.

GDI planted enough beacons in the tunnel close enough to the ref, that even having about 10-15 people repairing the ref couldn't save it

---