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Subject: Re: Which Building Would YOU Kill First?  
Posted by [Veyrdite](#) on Sun, 17 Sep 2006 09:49:55 GMT  
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i prfer the tib refinery as its normally near a tunnel, you can send an engie in to blow it up without getting shredded by base defences. the other team will become defencive and therefore wont earn any credits by killin ya, therefore wasting away to standard infantry.  
this is different on a map with a tib silo of course, i'd choose to blow up the power plant on one of those for the same reasons.  
and yes, they normally have the pp near a tunnel on a map with silos. well..... most maps....

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