
Subject: Haunted House 2 - RELEASED (check page 6)
Posted by [JRPereira](#) on Sat, 24 May 2003 01:43:12 GMT
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The map should go from fun to absolutely amazing with the changes and additions in haunted house 2. I'm looking forward to finishing it as soon as possible. So far I'm looking to try to have it finished in 1.5 weeks.

I could've had it done sooner if either of two quick vis optimization methods that had been suggested to me had worked well. Unfortunately I need to do it the time consuming and specific way (the way I had done it in haunted house 1, albeit with some improvements), which will take a few days to do after I finish the little bit of modeling and texturing left (3-4 doors left and the texturing for a couple of doorways for the most part).
