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Subject: Re: Renhelp.net - Contribute your models!  
Posted by [Oblivion165](#) on Thu, 14 Sep 2006 00:27:53 GMT  
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Sanada78 wrote on Mon, 11 September 2006 17:17OK, I've RAR'ed everything up. I've split everything into three achives (map\_files 42.2MB, model\_files 10.0MB, textures 37.0MB). I've tried to make them as small as possible, I hope this won't be a problem. Do you want me to send this via e-mail? I use GMail which only allows 10MB attachments so I'll have to split them further.

Ok sorry about that, but you can now upload a combined file size of 100mb. The code wasnt limited, but the default php file size was. Should be all set now.

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