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Subject: Re: can i mod the objects.dbb and host  
Posted by [Zion](#) on Wed, 13 Sep 2006 07:16:47 GMT  
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GrayWolf wrote on Wed, 13 September 2006 04:18If I mod the objects.dbb so I can have my own speeds and ammo counts and such can I host a game so everyone has the same stuff?

Yes, you can. And yes, they are, to any version of renegade (even 1.0 players, not many of them around but i know some).

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