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Subject: Re: vehicle spawn

Posted by [jonwil](#) on Tue, 12 Sep 2006 14:17:54 GMT

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If you wanted to go all out (as it were), you could use the ExpVehFac scripts written by WhiteDragon. Read readme16.txt of the latest scripts.dll releases to see how to use them. Note that for the scripts to work 100%, clients will require a suitably recent version of bhs.dll.

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