
Subject: Re: AI Bots Server Side
Posted by [reborn](#) on Mon, 11 Sep 2006 12:22:27 GMT
[View Forum Message](#) <> [Reply to Message](#)

No you cant. SSAOW 1.6 will include adding support for bots.

But SSAOW 1.5 only causes the server to crash when the bot kills an actual player, not when i loads.. you must be doing something wrong.

I also had this problem some time ago, after speaking with White Dragon from www.black-cell.net he explained how to add bot support. If you are that desperate then I will compile a stock SSAOW 1.5 with bot support added for you.

But please do not spam me again on msn with questions about level edit, I can give you the scripts, but I do not really have time to explain to you how to add bots with level edit server side, and remix the maps...
