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Subject: Re: URGENT QUESTION!!!!

Posted by [Brandon](#) on Sun, 10 Sep 2006 20:32:59 GMT

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Ok, I've got the whole BHS thing in my script folder. I redid the map but when I load my server it loads as far as 51% and then crashes. All I did after modifying the map was put the M13.idd, scripts.dll, scripts2.dll, and bhs.dll in the RenegadeFDS/Server folder (M13.idd went into Server/Data folder). Yes, you can do it with a script zone (dropping vehicles that is) but I just want to buy one using a switch (poke switch and it subtracts money and a tank is dropped or appears at the location specified).

EDIT: I tried to get the map to work but it won't. I thought it was when I put the bhs and scripts in the server folder that caused the problem but it wasn't. Will SSAOW 1.5 let you add fully functional switches that do stuff to maps? Or is it like the whole AI bot thing, it just won't work?

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