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Subject: Re: brenbot/renguard

Posted by [tonyroldm](#) on Sat, 09 Sep 2006 06:24:44 GMT

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That cheat that kid was using is beyond a security hole.

It's a whole different program that controls RenGuard.

It the best cheat out there to date. Unless the next release of RenGuard has some way of not being allow to be manipulated by a third party program then this cheat will defy the next release of RenGuard also. (Program name omitted intentionally)

Everytime you build a new fence, someone will find a way to climb it.

Ban em all. Ban em till there isn't a server left for them to join.

The concept of cheating is something that has evolved into todays society. Everytime a kid gets a new PS2 game, the first thing they do is go online and look up the cheat codes. That mentality is common place today. They are just applying that concept to this old game.

I feel that there needs to be a server owner consortium to share a globally updateable ban list.

The concept of being banned in one server would shut them down everywhere. Wouldn't that suck the fun out of cheating. That would never happen.

my 2cents

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