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Subject: Re: Windows/Microsoft has pulled the last straw!!!

Posted by [Scythar](#) on Fri, 08 Sep 2006 19:11:41 GMT

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Heh, we all have our moments with it I'd guess. I haven't had many problems in a long time, apart from Nvidia drivers causing memory dumps every now and then...and I do push it quite a lot.

Anyway, in the end, it's not like the average gamer has much of a choice. That's what it always falls down to. I have about 30 games on my shelf (all legal retail versions by the way), and I might get maybe 30%-60% of them running on other operating systems with a lot of tweaking. Yes, there are emulators, and no, they're not stable. They also need a lot of tweaking to get the games working. In Windows, I install the game, and it just works. Expect this to be an even bigger "problem" when MS comes up with Direct X 10 (Vista only). I do have Ubuntu on my oldest PC, and I like it, but I don't like the idea of spending countless hours to figure out how to play a game.

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