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Subject: Re: VIS senseless today?

Posted by [Sir Kane](#) on Fri, 08 Sep 2006 12:19:00 GMT

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I wouldn't do VIS mainly because it's a bitch to set it up decently (especially on large map) since it likes to clip out random stuff (the tunnel going from about Nod powerplant to GDI refinery on Volcano is the best example).

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