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Subject: Re: Scud Storm Mod Released

Posted by [Theboom69](#) on Thu, 07 Sep 2006 18:16:41 GMT

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I have 3D max,Renx,Gamx and im good with them all i do my mapping in 3D max than export it as a 3d and import it into gamx than save it than open Renx and texture it.

I realy think we need a team cus all the hard work you do probly will not get you cridet for the mod if you help me and ur not in the team i will still give you ur cridet for helping.

I like this mod alot i know some ppl are trying to take it over to well i have everything we will need just no team to help out.

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