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Subject: Barret .50-Caliber anti-material rifle  
Posted by [FynexFox](#) on Tue, 05 Sep 2006 23:01:13 GMT  
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Hey everyone, Im here to let you all know then I am in the process of putting a new gun into renegade. I am debating whether to have it replace the ramjet or make it its own gun. Ill prolly do the latter. It will have enter aniamtions, reload animations, hand positions, the works. Ill keep you all updated. As for the model:

I DID NOT MAKE IT!

Just wanna make that clear, I did not make it, all I did was modify it to lessent the amount of polys.

Thats the model I plan to use. I know, I still have to unwrap it and texture it, Ill get you guys a shot of it textured when Im done. Id like any advice you guys can offer.

### File Attachments

1) [Screensnap 01.jpg](#), downloaded 1418 times

