Subject: Re: Scud Storm Mod Released Posted by danpaul88 on Sun, 03 Sep 2006 11:05:53 GMT View Forum Message <> Reply to Message

imo the base defenses are over powered, they take out aircraft in 2 hits, and even an overlord struggles to take down even a single patriot battery. I know it's true to Generals in that sense, but for the FPS genre it does not really work.

I love the superweapon targetting though

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