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Subject: Re: LE WayPaths

Posted by [Oblivion165](#) on Sat, 02 Sep 2006 00:01:50 GMT

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Ok for this one just double click one waypath node anywhere on the waypath and a menu will come up. You can select loop from there but it will just make one straight line from the last waypath to the first. To fix this simply use the same technique as before, but select the last waypoint node before it jets off to complete the loop and use the same clicking method to create waypoint nodes into the path.

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