
Subject: Re: Map Making - Inspiration Thread
Posted by [Halo38](#) on Thu, 31 Aug 2006 15:22:08 GMT
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Floating islands based environment

http://rogerdean.com/images/FI_15_01.jpg

with low gravity soilders aswell as flying infantry jumping from floating rock to rock? zen in half-life maybe? think how this would effect the current use of weapons in ren if a beacon was planted would troops fly around rocky caves around the base of the floating island to locate it

quick concept

<http://www.n00bstories.com/image.fetch.php?id=1014056135>

Maybe you could take the fantasy idea a bit further

<http://www.rpgamer.com/games/atelier/aiem2/art/aiem2art011.jpg>

or

http://www.nearworlds.org/gallery/terragen_floating.jpg

Good luck, go develope some great ideas
