
Subject: Re: C&C_Permafrost - Beta
Posted by [LR01](#) on Wed, 30 Aug 2006 16:49:19 GMT
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Yes, it sure is nice

Tips:

try to use a texture more on the cliffs (you can see the UVW mapping to good (thats me))

Some trees maybe?

maybe some ceiling guns in air/wf , a hottie can destroy air easily now

You have rotated you AGT, now, the problem is that you can't rotate the building controller (well, you can, but it wont effect the ceiling gun) which are now floating, try rotate the map and not the AGT

Keep up the good work!
