ok, i had a thought. i could create a command system where the bot parses the commands eg:

Trigger = !help
Arguments = 0
send_to_fds = ppage <player_id> commands are: !help

or

Trigger = !help
Arguments = 1
if <Arguement 1> == help
then send_to_fds = ppage <player_id> this will display all the commands
else send_to_fds = ppage <player_id> command not found!

do you think this could be a good plugin routine?