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Subject: Re: do tanks have weak spots

Posted by [puddle\\_splasher](#) on Sun, 27 Aug 2006 10:09:08 GMT

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tigerback4014 wrote on Sat, 26 August 2006 13:17today i was rav nd tried shooting at the wheel of my nod buggy, then tried it on a flametank and it did the same damage (80) as shooting it anywhere else

hmmm its seems like there aren't any weak spots maybe i should just stick to good antivehicle weapons

Just remember that a 1000-point character, especially Raveshaw is a prize for a sniper, any sniper.....headshot, dead lol.

Venture into the field and be taken out easily by even a basic soldier.

So you carry on being a base-camper and I will attack with my tanks, arty + MRLs. Remember that there will have to be someone repairing your base, because I always have an engineer/hotty/tech to repair my vehicles.

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