Subject: map playing problem
Posted by Veyrdite on Sun, 27 Aug 2006 00:07:12 GMT

for some reason when i load up my newly created map it doesnt work, it simply stalls when loading and exits renegade.
i think its because my map is so big but i dont know.
by the way, i used the heightfield editor in renegade level edit, this could be the problem- but it works perfectly in that program, just not the game
i would post it here but its just to big, if anybody wants it i can email it to them (william_hales@hotmail.com)