
Subject: Re: unable to connect to westwood on line
Posted by [Oblivion165](#) on Sat, 26 Aug 2006 21:11:55 GMT
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Renx wrote on Sat, 26 August 2006 16:07Oblivion165 wrote on Fri, 25 August 2006 09:57I get a "Unable to connect to westwood online" or a "Your game has been rejected" or a "You need an update in order to play online"

I know thats how it was originally, but I think XWis changed the situation.

Works fine for RenAlert

True, and it always worked before when i did the TC for A New Hope and such. I did my mod a little different this time, maybe that is why. I stuck all of the renegade files in Always2 that way i wouldnt have to export them everytime i need to update my always.
