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Subject: Re: scripts.dll 3.0

Posted by [Spetz5](#) on Fri, 25 Aug 2006 02:07:04 GMT

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How about something involving jet logic???

would be cool, some maps could include A-10's.

I remembered there was one in this old scud storm mod, were it disabled the backwards key in the jet, and if you dont go fast enough forward, you lose altitude. Possible to include?

How about respawnable building controllers?? Or, the ability to rebuy a building VIA a PT in the construction yard, like, if you poke a specific PT, it deducts a specific cost from you, and will reactivate the building that is connected to that PT.

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