
Subject: Re: The KOSs2 mappack: want your map in it?
Posted by [Oblivion165](#) on Thu, 24 Aug 2006 22:37:04 GMT

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Goztow wrote on Thu, 24 August 2006 16:18: Most people aren't all too fond of installing 3rd party programs like this, I'm afraid. Though I do like the idea. To make this kind of stuff successful, it should be integrated in Renguard.

A start would be that Renguard checks the rotation of the server you are playing in and when you leave it, proposes to download a fanmap in the rotation that you don't have in your data directory. Renguard can already find the rotation (it does for the motd) and if your program works, it could be combined.

I wonder if the Renguard crew would support this idea...

I tried that, I layout out an outline of what I purposed to do but they turned it down.

You really don't use 3rd party programs? I've made several useful programs for renegade modding. Nothing like Blaze Regulator or anything like that, but for instance my image mapper to make animated textures for renegade.
