Subject: How to add 2 of the same building Posted by laeubi on Tue, 20 May 2003 21:04:32 GMT

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- write down the duplicate name
- press H
- type in the duplicate name
- it now higlighten the 2 (or more) objects with the same name
- rename one of the objects

BE CAREFULL!!

Renegade/w3d only reads the first 15 Characters so it will interpret

mycustomnameforanobject mycustomnameforanobject2

as the same because the first 15 characters match (mycustomnamefor)