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Subject: Re: Terminator | A new fate Official Thread  
Posted by [LR01](#) on Tue, 22 Aug 2006 18:31:35 GMT  
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N1warhead wrote on Tue, 22 August 2006 07:47Hello Terminator | A new fate fans.

I'm just informing you all that the mod is being moved to F.E.A.R's engine, but it will still be playable to all who doesnt havent it.

I'm sorry for the set back, but the Fear engine is alot more up to date an id rather use something more up to pace ya no ?????

I will defintly keep you guys up to date with Info no matter what engine im useing but im pretty sure its going to stay with Fears Engine. Just wanted to let yall know so you dont think the Mod Died out an I quit, cause thats not the case, just wanna use soemthing more advanced cause most of the stuff i wanna do Renegade cant support, and Fears SDK Gives away FULL SOURCE code, so ill be able to do wut i want.

Just remember. LIKE I said, it wills till be playable to who ever wants to play it:)

Ok comment back if you guys like.

Yes, but just like you said:

Quote: Just remember. LIKE I said, it wills till be playable to who ever wants to play it:)

Doens't the mod needs more power? (meaning: can my pc still handle this?)

And why, instant of moving a enigne to Renegade, you dont just use that engine to make mods?

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