Subject: Re: Free FEAR multiplayer
Posted by Doitle on Sat, 19 Aug 2006 01:15:03 GMT

It seems kinda chaotic. It's just spawning and dieing every 15 seconds. I like the more structured combat in CS:S. Just my opinion.

I'm hosting a TDM Server right now. Called Doitle's TDM. If you see it join, I'd like to test out the dedicated server program.