Quote:As you probably noticed, we've all been a little bit quiet lately, other than those new icons Kalle worked on. In reality the internal forums have been buzzing lately, and we've been working on getting a lot done in time for the upcoming Leipzig, Germany game convention. As you know, EA will be releasing information regarding C&C 3 and a variety of other highly-related topics. Who am I kidding, we're all there for the C&C 3 info! A schedule has been posted (check CNC Den for the English version) of the convention, which starts on August 23rd, so mark your calendars.

Well, Reborn and A Path Beyond will hopefully have some surprises in store for everybody. Both projects should hopefully have a new demo version ready to go to show off some of our work in terms of code and art assets, and maybe a poster or trailer to display. We should have our content in a couple of the looping demo LCDs there, actually.

If we're lucky, we'll get a chance to show EA (and all of you?) the newest demo versions we've got, right then and there. Who knows, maybe if there's free time and a outside-networked system or two, we can get a couple of the EA guys into an APB server to experience the current version firsthand. Here's to making a good impression!

Anyways, Renardin and Kalle are both going and we're counting on them to do a good job representing the combined teams and also come home with a slew of pictures to show off, so even if we get minimal coverage you should have plenty of great shots to check out.

More to see : www.apathbeyond.com

Recent work on Icons for Reborn by Kalle Bowo: