
Subject: can you ?

Posted by [RaptorA](#) on Thu, 17 Aug 2006 13:41:31 GMT

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hey guys.

im running a server but i want to give it a bit of personality to it, but i dont really know wt to do, im a lil n00bish at LE and other stuff.

i was wondering if anyone could make me a server side mod?

there are a few things that i want some visual and some to change how the game would be played. the list as follows:

(also tell me if they could correct glitching or lag)

(also if its possible to do)

Maps:

Base Defence on maps like walls_flying and island. (turret and guardtower)

ref has 3 credits every second and get 800 credits for harvy drop. (on all standard maps inc cp1 (not cp2 dont use them maps really))

plays a sound track to the mood of the map (ie on feilds = sniper.mp3)

Inf:

two tech units per team. one of the techs has the repair gun (strong) and also cost 500 credits and the gun dose double the fix rate. (this tech has no remotes and no proix and only 1 timed). and the other tech has 3 remotes and 2 timed and has proix and rocket launcher (weak) and cost 600 credits

sbh cost 550 credits also u can see them constantly but only just (u need to have a good eye to spot them)

god unit (kane=nod and lock=gdi) both cost 3500 credits, both have 500 sniper, both have repair gun (strong), both have rocketlauncher(strong) kane has railgun and lock has pic. both have 300 HP and 400 health

Vecs:

mammy gos slower (25% slower) but has faster reload rate (40% faster) and the missiles go further (30% further)

flamer gos faster (20% faster)

hummer has more armor (%30 more) and cost 500 credits

can see stanks further away (10% further)

MLRS has 12 rockets but each one dose less damage (40% more)

buggy is faster (15% faster) cost 350 credits

harvys go faster (20% faster) tib dose less damage (80% less)

weapons:

ramjets have a slower reload time (40% longer)

repair gun dose a better job (strong) (100% more)

all C4 have more armor (100% more) (to counteract the repgun)

Others:

Have "shop" where u can buy individual weapons.

i think thats about it.

so if anyone could do this for me or has a detiled tut on how to do this for my self plz post.
PS not every thing has to be done, only just as long as its balanced for the opposit team.

Thanks to anyone who is willing to take thire time for me.

Thanks
