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Subject: Re: Gameplay Pending  
Posted by [pArtizAn](#) on Mon, 14 Aug 2006 14:46:21 GMT  
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Why there is no a Client Gameplay pending patch? It is so simply to do I made an exe (non patch) for my purposes on base of above ccpatch.exe. Firstly patched server.dat, compared original and patched, then in HEX Workshop edited a Renegade's (non FDS) Game.exe. And it's works fine

Edited: now i checked my theory Renamed original Game.exe to server.dat, succesfully patched it by ccpatch.exe and renamed back it to Game.exe All works too

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