
Subject: Re: crazy map im making
Posted by [jnz](#) on Sun, 13 Aug 2006 04:51:19 GMT
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if i beacon was planted on somewhere that is not solid ground what would happen? would the beacon just fall so you couldn't disarm it? i like the low gravity concept but you would have to edit scripts.dll(i think). i dont like the idea of just flying though, i think you should fall if you dont make a rock, because you would get a n00b team just hiding. like on MP-Gaming[Mission] (M10.mix)
