Subject: Re: i was wondering...
Posted by danpaul88 on Thu, 10 Aug 2006 22:47:21 GMT

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Well if your terrain in your base is flat you can just place the building on top of it. You might need to fiddle with the height a few times to get it just right, so the terrain below does not show through and it's not hovering.

If you want to do it properly though... yes you have to spend time moving stuff around.