
Subject: Re: my first .mix map
Posted by [LR01](#) on Sun, 06 Aug 2006 12:30:37 GMT
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The idea is nice...
but have you ever heard of UVW map?
the textures are stretched out and not nice looking..

I strongly recommend you to follow this this tut, I'm sure you will be making great maps ever you done this.

<http://www.renegadeforums.com/index.php?t=msg&th=12043&start=0&rid=1729>
