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Subject: Re: New fate main menu

Posted by [N1warhead](#) on Sat, 05 Aug 2006 13:10:46 GMT

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not really, depends how there made. allot of games made now days lack on the maps they make them where u can beat them in like 7 Min's. like the Terminator 3 game. i beat it in like 3 hours. who wants to play a game that can be beatin so quick ya no. and they had i think 30 maps. for instance games like Perfect dark for N64 and Golden eye for N64, now those are the games that would take for ever to win and they are probably still some of the top games to play from wut allot of people say. and games like Turok 2, they had some huge maps and they took Thought more than just going out and blasting dinosaurs up. and this game is going to take Thought with Action, so it last with a Goop replay value and makes people want more, ya no ????

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