Subject: error with C&C multiplayer fix..
Posted by TooCrooked on Sun, 30 Jul 2006 12:53:36 GMT

i tried a search with keywords from the error, but i got nothin:

MPSetup was unable to detect your internet IP address.
This means that you will not be able to play over the internet.

okay, fine. but what is the reason this thing can't "detect my address"?? Error messages help when they exclaim WHY it can't do something, rather than purely that it cannot do it something.

Furthermore, with proper verbage, the OK button should read "Exit due to Failure" or something, because what's the point of continuing when this is the reason you use the MPSetup?

To clarify, i have two xp pro sp 2 boxes, neither running any firewall (the windows service - in services.msc - is disabled), both over a lan.

That error message is extremely frustrating, and highly useless. The error phase "this means..." actually MEANS NOTHING without any details on how to correct the problem/why the problem occured (at the very least).