
Subject: List of all the maps used on The Pitts server
Posted by [Lurker](#) on Sat, 17 May 2003 12:33:34 GMT

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[1] <@GameBot> Current Map Rotation:
[1] <@GameBot> 1: C&C_Glacier.mix
[1] <@GameBot> 2: C&C_Canyon.mix
[1] <@GameBot> 3: C&C_City_Flying.mix
[1] <@GameBot> 4: C&C_Bunkers.mix
[1] <@GameBot> 5: C&C_Volcano.mix
[1] <@GameBot> 6: C&C_Hourglass.mix
[1] <@GameBot> 7: C&C_River_Canyon.mix
[1] <@GameBot> 8: C&C_Siege.mix
[1] <@GameBot> 9: C&C_Deth_Islands.mix
[1] <@GameBot> 10: C&C_Complex.mix
[1] <@GameBot> 11: C&C_Walls_Flying.mix
[1] <@GameBot> 12: C&C_Basin.mix

-Lurker
